



WWW.FLASHFLIPBOOK3D.COM

FLIPPING BOOK 3D PRINTER

Create your 3D flipping book from Printable files



About FlashFlipBook3DPrinter

Flipping Book 3D PRINTER is a quick way to create Adobe Flash-based 3D page-flipping ebooks from any kind of printable documents. Imagine being able to use the virtual printer to print Microsoft Word documents, Powerpoint presentations, Adobe PDF documents, Web page or even from your application to digital booklets, brochures and catalogs that behave like actual paper books without any programming work! Once you've created your page-flipping masterpiece in FlashFlipBook3D Printer, you can publish it to the web, via email, and even distribute it on CD-ROM, all without paying royalties!

Note: This product is distributed on a "Try before-you-buy" basis. All features described in this documentation are enabled. The registered version doesn't insert a watermark in your generated page-flipping eBooks.



Product features

1. Print any printable files to an Adobe© Flash® based 3D page-flipping eBook.
2. Output in 4 different formats: HTML, EXE, Zip and Burn to CD.

HTML allows you to upload to a website to be viewed online.

EXE and Zip allow you to send to your user by email to be viewed on their computer.

Burn to CD allows you to burn to disk so you can send your user physical media for viewing on their computer.
3. The program as a virtual printer installs.
4. Provide multiple templates (default provided or download from website).
5. Define your language for flash.
6. Work with any type of printable file: DOC/DOCX, PPT/PPTX, XLS/XLSX, PDF, PUB, DWG, HTML/MHTML. TXT and more.
7. Print form web site or your application.
8. Preview the output effect instantly.
9. Add password to protect your page flipping book.
10. Add and edit bookmark.
11. Add watermarks text, image, dynamic date/ time.



12. Define titles, keywords and other metadata.
13. Define titles, icon, window size for EXE page-flipping ebooks.
14. Define book margin size manually.
15. Insert background music, always play or define times.
16. Set background color and image.
17. Set book reading from right to left (such as Arabic).
18. Choose hard cover for eBooks.
19. Set page-flipping time manually.
20. Customize toolbar buttons to set permissions for downloading, printing, sharing and more.
21. Set colors for toolbar, book cover, book shadows, bookmarks and more.
22. Set open window for link pages.
23. Set scale for zoom-in function.
24. Trigger another application after creating page-flipping eBook.
25. Printing to page-flipping eBook in default folder directly without showing saving option.
26. Change page layout of output page-flipping ebooks: put two or more pages on one sheet.
27. Set on DPI or Quality to produce proper images with high quality but small size.
28. Export and save settings for future uses.



Page-flipping eBook features

With the page-flipping ebook you have created, your user will be able to:

1. Drag the corner to flip a page.
2. Click page shadows to flip a page.
3. Input login password to view eBook content.
4. Auto-view flipbook repeatedly.
5. Auto-flip eBooks after loading.
6. View page thumbnails.
7. Use button to control page, such as Previous, Next, First, Last etc.
8. Flip pages automatically.
9. View page-flipping ebook full screen.
10. Search whole eBook.
11. Print out the whole ebook or a range of pages directly.
12. Download the uploaded page-flipping eBook from web site directly.
13. Double-click to zoom in or zoom out.
14. Zoom in/ out both pages.
15. Share eBook url via email.
16. Open or close page-turning sound.
17. View eBook with pre-loading needed pages to open quickly, do not need to wait all pages loaded.
18. Open to a certain page in Browser by adding a suffix like this:
index.html?pageIndex=4.



Quick Start

1. Open the document you want to convert, click "Print" command and



Flipping Book 3D
Printer

choose Flipping Book 3D PRINTER:

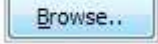



2. Click "Publish" icon  to enter into Output interface;

5. Choose Output Type from HTML, ZIP and EXE, here take



as example;

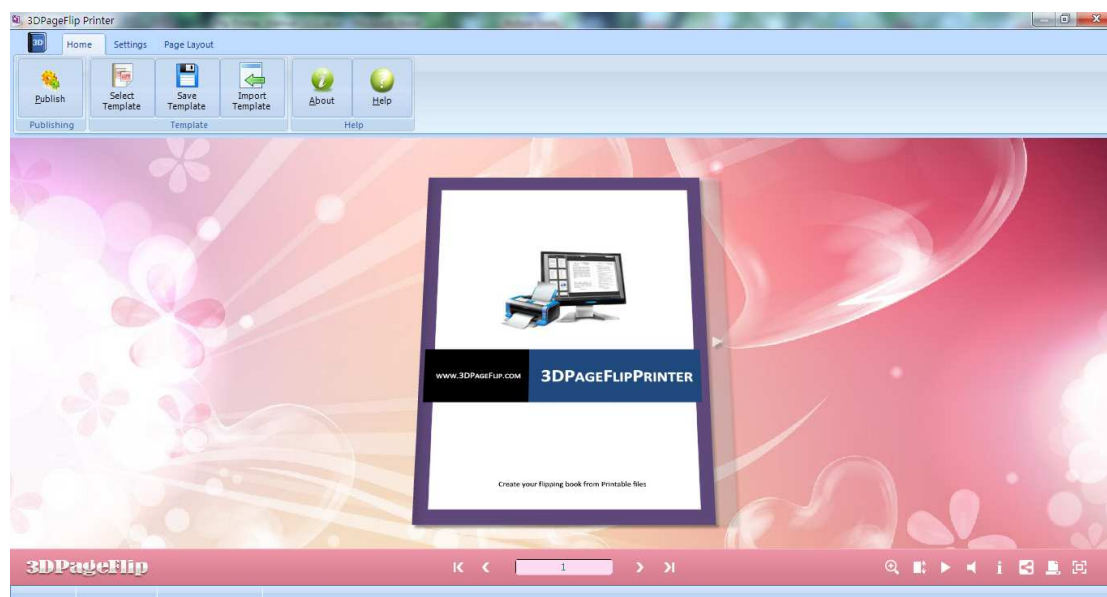
6. Click  to set Output Folder as "E:\ ", input File Name as "Flip_Printer_Instruction";

7. At last, click  icon to output created page-flipping eBook.

You can open the "flipbook" folder in "E:\ ", there are three files in this folder:



Open the "Flip_Printer_Instruction.html" file to view your created page-flipping book via Web Browser, such as Internet Explorer, Google Chrome, Firefox, etc.



Interfaces

There are some main interfaces you will see while using FlashFlipBook3DPrinter as below shows: **Choose Printer, Application Options, Template Settings, Language Option, and Output.**

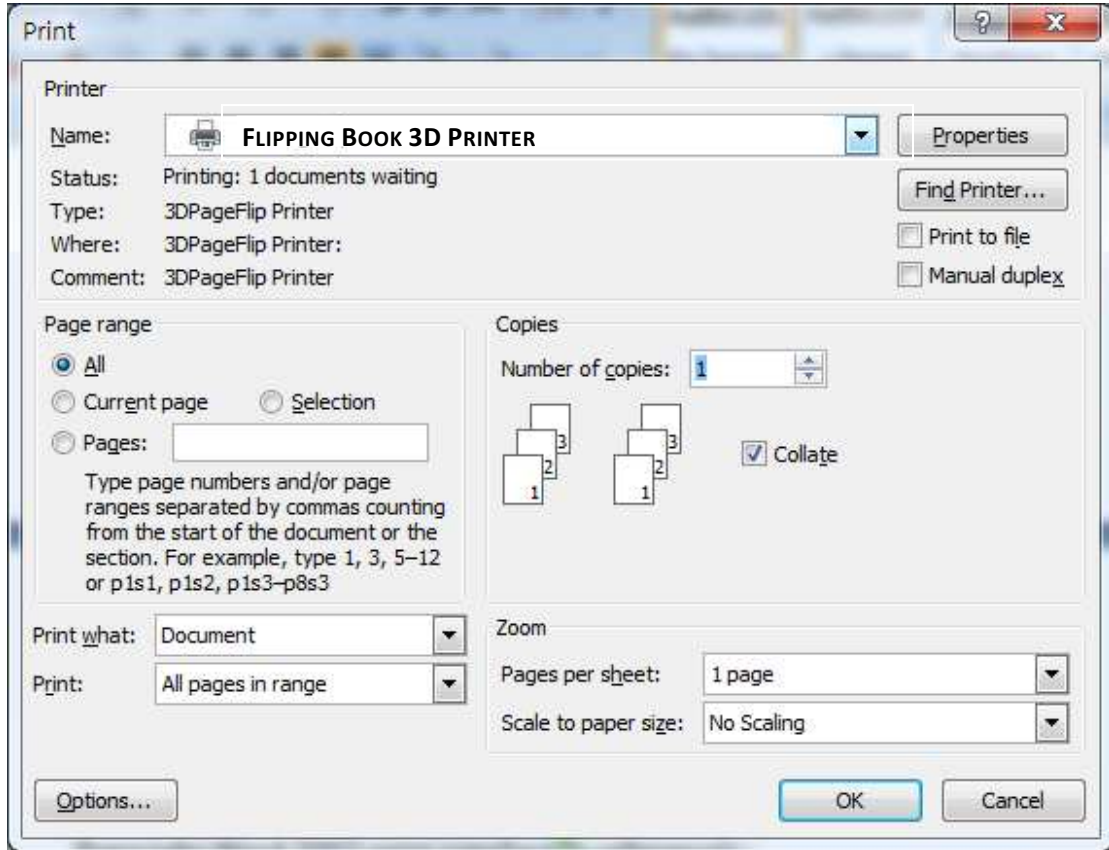
You can enter into each page to get clear instructions for every detail option.

I. Choose Printer

After opening the file you want to print into page-flipping eBook, click



"Print" command, then you will enter into the Choose Printer interface (here take Word 2007 print interface as reference):



Panel Description:

1. Choose Printer

After installing FlashFlipBook3DPrinter, the tool will be listed in the interface of "Printers and Faxes":



Flipping Book 3D
Printer

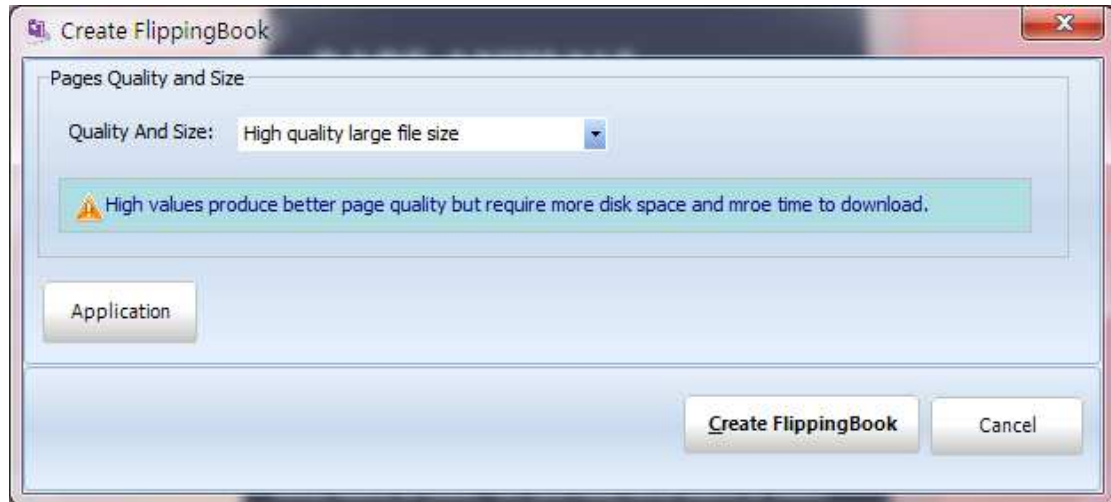
2. Other Options



You can define page range, copies, properties, paper/ quality etc. before printings;

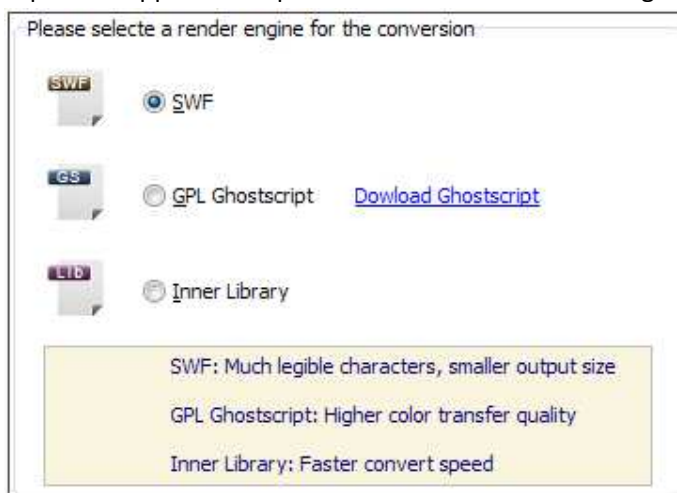
3. Start Print

Click "Create FlippingBook" to enter into Flipping Book 3D PRINTER application options and template setting interface. (Just preview applied effect on first 10 pages.)



4. Option - Render Engine

provides 3 different render engines for you to create higher quality page-flipping eBooks, click "Options->Application Options" to enter into "Render Engine" interface:



SWF: Much legible characters, smaller output size;

GPL Ghostscript: Higher color transfer quality;

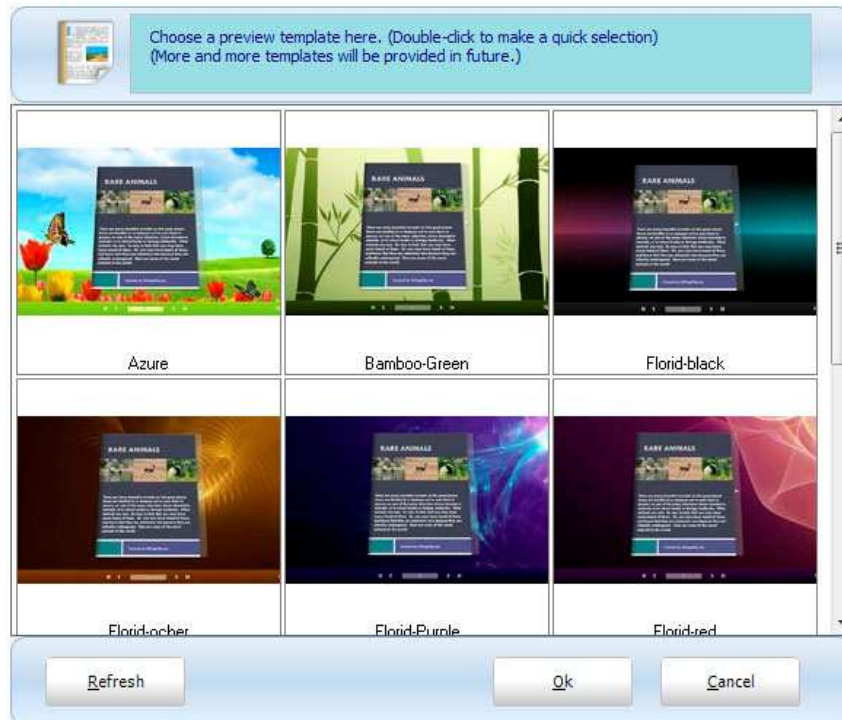


Inner Library: Faster convert speed.

(Change option when file converted failed)

3. Template Part

Click "Select Template" icon to select templates from below interface:



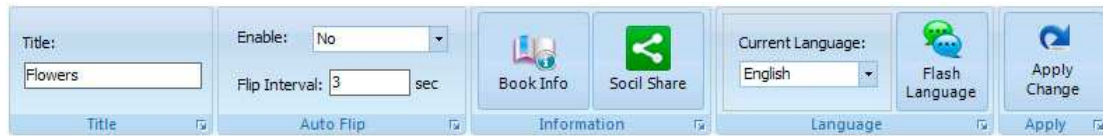
After selecting a pre-define template, you can do a lot of settings in Page Layout panel which will be introduced later, and then you can click "Save Template" to save your settings for later uses by clicking button "Import Template" directly.

4. Help Part

Click "About" to know the program version information and your register information, click "Help" to read manual of the program.




II. Setting Panel



1. Title

Define the title for your 3D eBook which will be shown on the top of the "About" window.

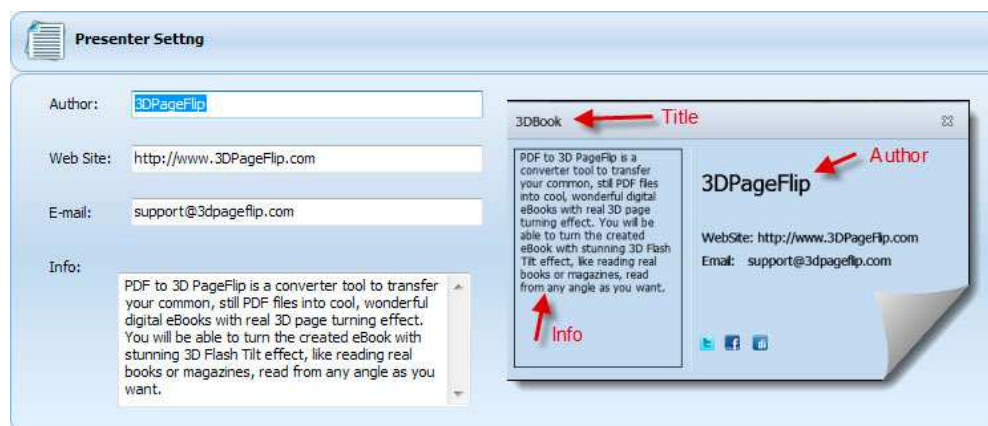
2. Auto Flip

To auto flip your eBooks, you can set "Yes" in "Auto Flip->Enable" option; then define the Flip Interval (seconds of staying on each page). After clicking the Auto Flip button  , the flipbooks will be flipped by staying 3 seconds per page.

3. Book Info



Click "Book Info" button you will be able to define information about your eBook such as Author, Web Site and E-mail which will be shown in "About" window:

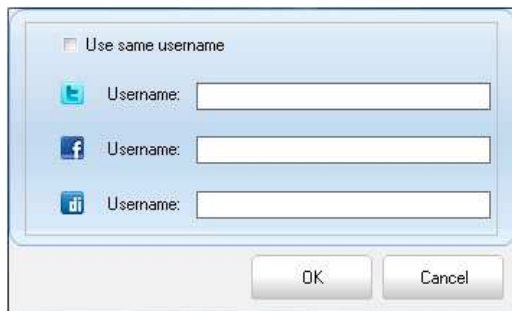


Click "About" button  the below window will pop up instantly:



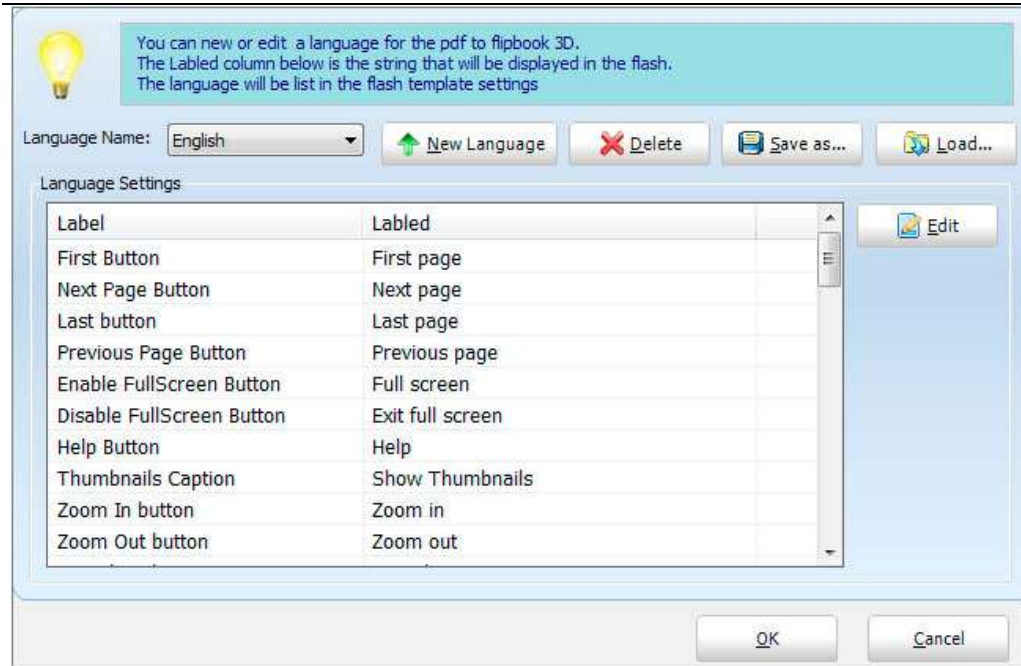
4. Social Share

If you want your flipbook viewers to send the link to their friends or clients via Facebook, Twitter, Digg, etc., you can add Social Share buttons in "About" window for readers to send out your flipbook link immediately. You can also check "Social Share->Use same username" to insert usernames of different share channels:



5. Language Part

If you want to use another display language for your 3D flipbook, you can click "Flash Language" to enter into the Language Settings interface as below shows:

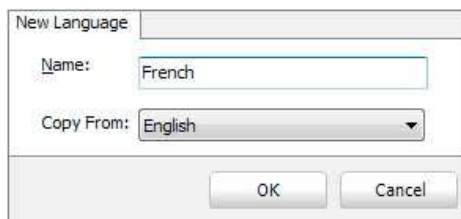


Panel Description:

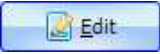
As the tips explaining, the "Labeled" column lists the buttons and instructions on Flash books in defined language, and the program provides you two different languages for you to use: English and Chinese.

You can also add other language for your own uses:

1. Click the button  and define name for the new language:




Click "OK" to save the new language in the list;


2. Choose the first label and click "Edit" button , define new language text in "Labeled" box, then click "Save And Edit Next" (Alt+S):

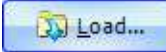




3. At last, you can get all Labels translated into your new language.

You can delete unwanted language: 

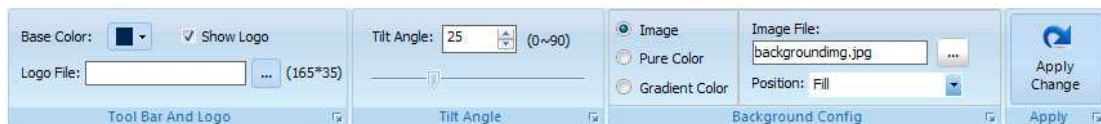
Or save your edited new language file as XML or TXT file: 

Load language file saving before for current using: 



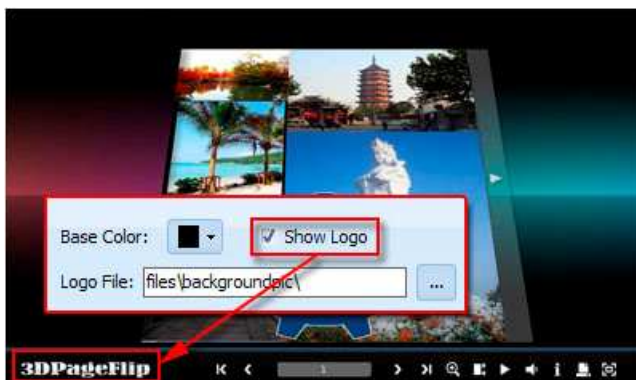
At last, click **Apply Change** icon to apply the settings.

III. Page Layout Panel



1. Tool Bar and Logo Part

You can define the "Base Color" for the tool bar, and check "Show Logo" option to display your logo on the left side of the tool bar (165*35 is the recommended size of your logo image):



2. Tilt Angle Part

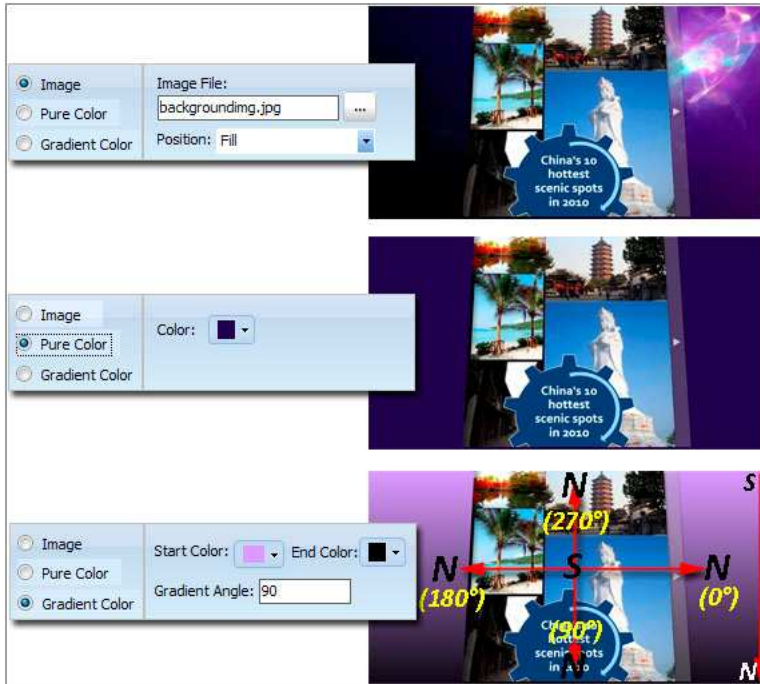
You can define default tilt angle for your created digital book, the value you can set to is number between 0 and 90. The readers can change tilt angle manually too by

clicking the "Tilt Angle" icon  or just wheel the mouse directly.



3. Background Config Part

If you don't want to use the background in pre-set templates, you can design your own background with Image or Color directly:



At last, click  icon to apply the settings.

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100% unconditional 30 Day Money Back Guarantee

Want to custom the program or have other questions about purchase?
Contact us at support@FlashFlipBook3D.com .

Support

You can easily search or browse our frequently asked questions, learn tutorials about products, and get your registration code back. If you don't get a satisfied solution via above ways, please don't hesitate to contact support team for help.

1. Frequently Asked Questions

You can find answers to questions about technique issues here:

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<http://FlashFlipBook3D.com/faq.html>

2. Learn tutorial about 3D PageFlip Standard

We publish a video tutorial which shows you the easy procedure of dealing with 3D PageFlip Standard, you can view this video to quickly handle the stunning tool:

<http://FlashFlipBook3D.com/pageflip-3d/3d-pageflip.swf>

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