



WWW.FLASHFLIPBOOK3D.COM

XPS TO FLIPPING BOOK 3D

Build Cool 3D page-flip eBook with XPS



About XPS to Flipping Book 3D

XPS to Flipping Book 3D is a converter tool to transfer your common, still XPS files (Open XML Paper Specification) into cool, wonderful digital eBooks with real 3D page turning effect. You will be able to turn the created eBook with stunning 3D Flash Tilt effect, like reading real books or magazines, read from any angle as you want. The amazing program also provides you dozens of settings for you to customize your own style digital brochures or magazines, such as different language, different share channel, unique book logo, etc.

Note: This product is distributed on a "Try before-you-buy" basis. All features described in this documentation are enabled. The registered version doesn't insert a watermark in your generated page-flipping eBooks.



Product features

1. Convert XPS (Open XML Paper Specification) to Flash eBook with 3D page turning effect.
2. Define quality and size for imported PDF pages.
3. Apply a pre-designed template.
4. Export and save settings or projects for future use.
5. Define book Title.
6. Enable Auto Flip with setting Flip Interval.
7. Set page thickness and make book auto scale in different Flash containers.
8. Set Flash buttons display language.
9. Different kinds of render engine to choose, to avoid distortion for some special PDF files.
10. Input Presenter information such as name, website address, Email and details info to show in About Window.
11. Choose color for Tool Bar.
12. Define logo to show on Tool Bar.
13. Pre-set tilt angle while opening the eBook.
14. Set background with pure/gradient color or image directly.
15. SEO and Google Analytics Integrated.
16. Enable readers to sharing via Facebook, Twitter, iGoogle, etc, Sharing Analytics supported.
17. Output to different formats: HTML, ZIP, EXE, Mobile Version and Burn to CD.
 - ✓ HTML allows you to upload to a website to be viewed online (with title, keywords and other metadata defined).
 - ✓ EXE (with setting title, icon and open window size) and Zip allow you to send to your user by email to be viewed on their computer.
 - ✓ Mobile version is to output HTML flipbook which can be viewed on mobile devices via Browsers (support slide single pages on mobiles).
 - ✓ Burn to CD allows you to burn to disk so that you can send your user physical media for viewing on their computer.



3D Digital eBook features


With the page-flipping ebook you have created, your user will be able to:

1. Realistic 3D page-flipping effect to read ebooks.
2. Click navigational buttons to turn pages.
3. Double-click or click zoom in/out button to zoom in or zoom out pages in multi-level.
4. Manually define Tilt Angle or wheel mouse to change angle to view eBook pages.
5. View pages thumbnails to go to interested page quickly.
6. Flip pages automatically.
7. Turn page-turning sound on/off.
8. View eBook detail information.
9. Share eBook URL via Facebook, Twitter, Digg, etc.
10. Add bookmark on pages as notes for later reading.
11. Print out the whole eBook or a selected range of pages.
12. View page-flipping eBook in full screen.
13. Open in the Browser to a specific page by adding a page index to your URL.


E.G. www.yourdomain.com/index.html?p=4.



Quick Start


1. Launch the application via the desktop shortcut  ;


2. Click the "Import XPS" icon  to enter into Import XPS interface;

3. Click  icon to choose XPS file from your computer;

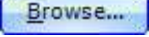
4. Click  icon to enter into main processing interface;


5. Define settings and page layout for eBooks, such as Title, Language, Share and Background,

click "Apply Change" icon  at last;

6. Click "Publish" icon  to enter into Output interface;

7. Choose Output Type from HTML, ZIP and EXE, here take  as example;

8. Click  to set Output Folder as "C:\FlashFlipBook3Dbook", input File Name as "DemoBook";

9. At last, click  icon to output created 3D page turning eBook.



XPS to Flipping Book 3D Utility

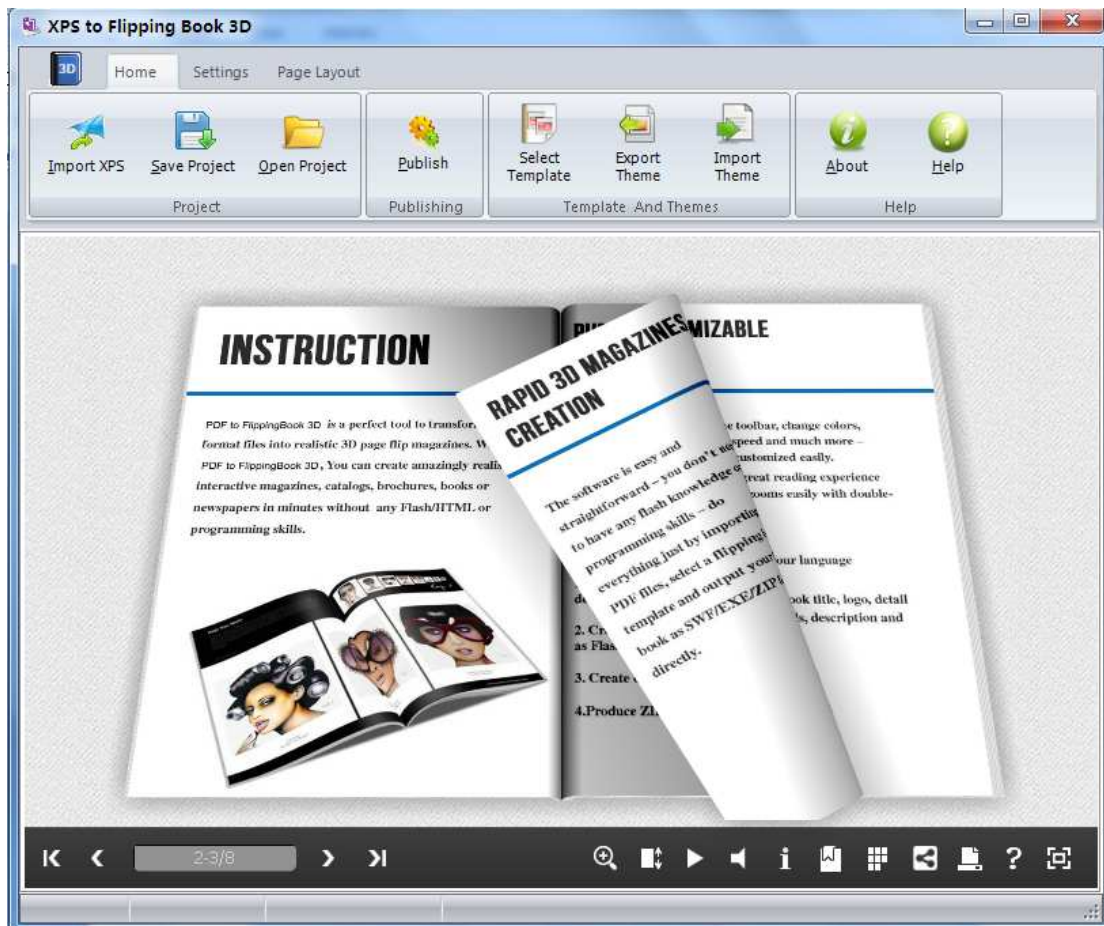
User Document

You can open the "FlashFlipBook3Dbook" folder in "C:", Open the "DemoBook.html" file to view your created 3D eBook via Web Browser, such as Internet Explorer, Google Chrome, Firefox, etc.





Using XPS to Flipping Book 3D



I. Home Panel



1. Project Part

In this part, you can "Import XPS", "Save Project", "Open Project":



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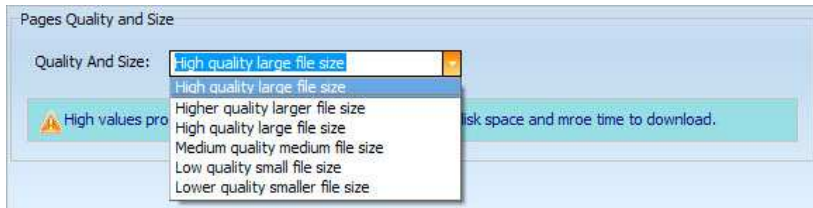
User Document


(1). Import XPS



Click "Import XPS" icon to choose XPS file from your computer.

A. You can define Page Quality and Size to convert your XPS file:



B. Click "Application" button  to choose render engine for importing your PDF file.

XPS to Flipping Book 3D provides 3 Different kinds of render engine for choose to avoid distortion for some special PDF files (Change option when PDF imported failed):

SWF: Much legible characters, smaller output size

GPL Ghostscript: Higher color transfer quality

Inner Library: Faster convert speed

(2). Project

Click "Save Project" to save the imported files and current settings as a project file, and when you want to modify or complete the project, just click "Open Project" to edit the stored project directly.

2. Publishing Part

Click "Publish for Flipbook 3D" to enter into publishing interface as below image shows:



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Output

Output type

*.html *.zip *.exe

Also Make Mobile Make output page-flipping eBook works on iPad, iPhone and Android mobile devices

Also Make Epub [Options](#)

Path

Output Folder: [Browse...](#) [Open](#)

File Name: .html

Html Title

HTML Title: [Advanced](#)

Burn to CD

CD Writer:

Disc title:

[Convert](#) [Cancel](#)

Output types:

(1). HTML



This output type is for uploading created page-flipping ebook onto websites. You can define HTML Title and other properties by clicking "Advanced" button:

Html Title

HTML Title: [Advanced](#)

Set Keywords and Description in the below interface:

HTML Meta Settings

Title:

Keywords:

Description:

[OK](#) [Cancel](#)

(2). ZIP





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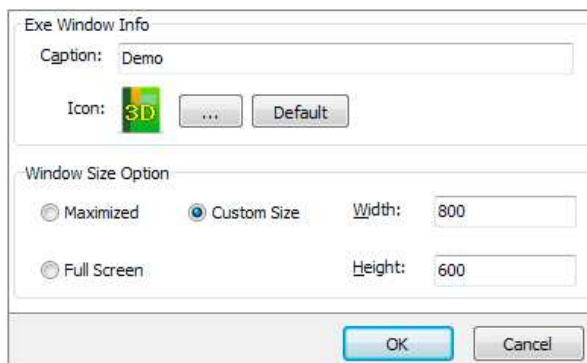
This output type is for compressing the created files into an integral ZIP package which can be sending out as attachment directly. You can also define HTML Advanced Settings by clicking "Advanced" icon. Your recipients just need to unzip the ZIP file and then they can view the HTML DemoBook instantly:



(3). EXE



This type is for outputting 3D flipbook as a single executive file, easy storing and easy viewing, you can also define Icon and Opening Window Size in Advanced Settings:



(4). Mobile Version

You can even output Mobile Version while choosing HTML or ZIP format at the same time. After creating mobile versions, you just need to output all files online (including HTML, SWF, "files" and "mobile" folders), then you can visit the flipbook page through browser on iPad, iPhone and Android devices.

(5). Epub format

EPUB became an official standard of the International Digital Publishing Forum (IDPF) in September 2007. Comparison of e-book readers contain: Android devices (using FBReader, Aldiko), iPad, iPhone, and iPod Touch (Lexcycle Stanza or iBooks on iOS 3.2+), Sony Reader.



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(6). Burn to CD

Burn to CD

CD Writer: 0:1:0,G: PLDS DVD-ROM DH-16D5S VD 15

Disc title: _____

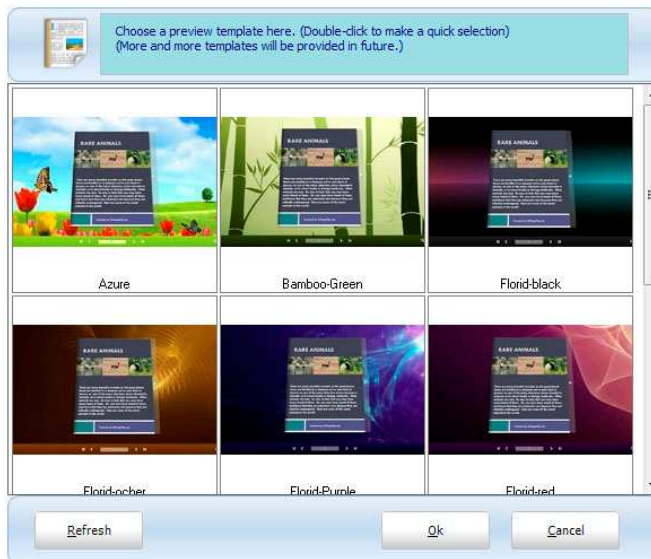
Make it automatically play the slide in CD

After choosing output type, then check the option "Burn to CD", set "CD Writer", define "Disc title".

At last click  button to output flipbook in defined type.

3. Template Part

Click "Select Template" icon to select templates from below interface:



After selecting a pre-define template, you can do a lot of settings in Page Layout panel which will be introduced later, and then you can click "Export Theme" to save your settings for later uses by clicking button "Import Theme" directly.

4. Help Part

Click "About" to know the program version information and your register information, click "Help" to read manual of the program.



II. Setting Panel

1. Title


Define the title for your 3D eBook which will be shown on the top of the "About" window.

2. Analytics

In the HTML output format, you can add statistics by using google analytics. You can get more information about Google Analytics ID from <http://www.google.com/analytics/> .

And FlashFlipBook3D program uses AddThis sharing platform which supports hundreds of sharing channels. Just build your own user account and get account ID. Then after you publishing your create 3D eBook online, you can know how many people shared your eBook in your account record. More details please view info in the FAQ page as reference: <http://www.FlashFlipBook3D.com/faq/9.How-to-enable-readers-to-share-published-3D-eBook-online-with-analyzing-embedded.html> .

3. Auto Flip

To auto flip your eBooks, you can set "Yes" in "Auto Flip->Enable" option; then define the Flip Interval (seconds of staying on each page). After clicking the Auto Flip button  , the flipbooks will be flipped by staying 3 seconds per page.

4. Sound

If you want to add background sound to your flipbook, such as a song or other audio file, choose "Sound File" from your computer, then set "Loops", "-1" stands for playing the sound file all the time while viewing flipbook, other value (N>0) stands for the times of playing the sound file. The "Play Flip Sound" option is to help you define whether play page-flipping sound or not.



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5. Scale and Page Thickness



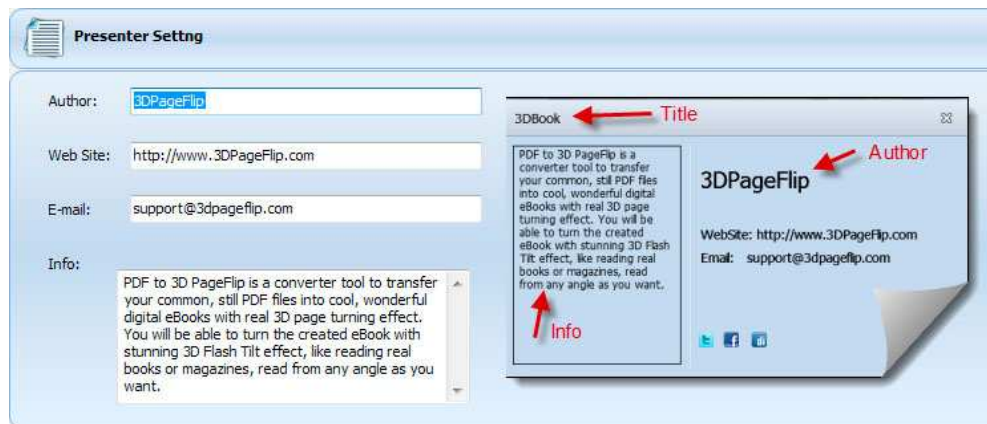
You can show your book in original page size with un-checking the option "Auto Scale", or let the book show properly in different Flash Container with checking this option.

The program helps to build page-flipping eBooks with real life-like book effect, you can see different thickness for different pages, and you can define the thickness per page.

6. Book Info



Click "Book Info" button you will be able to define information about your eBook such as Author, Web Site and E-mail which will be shown in "About" window:



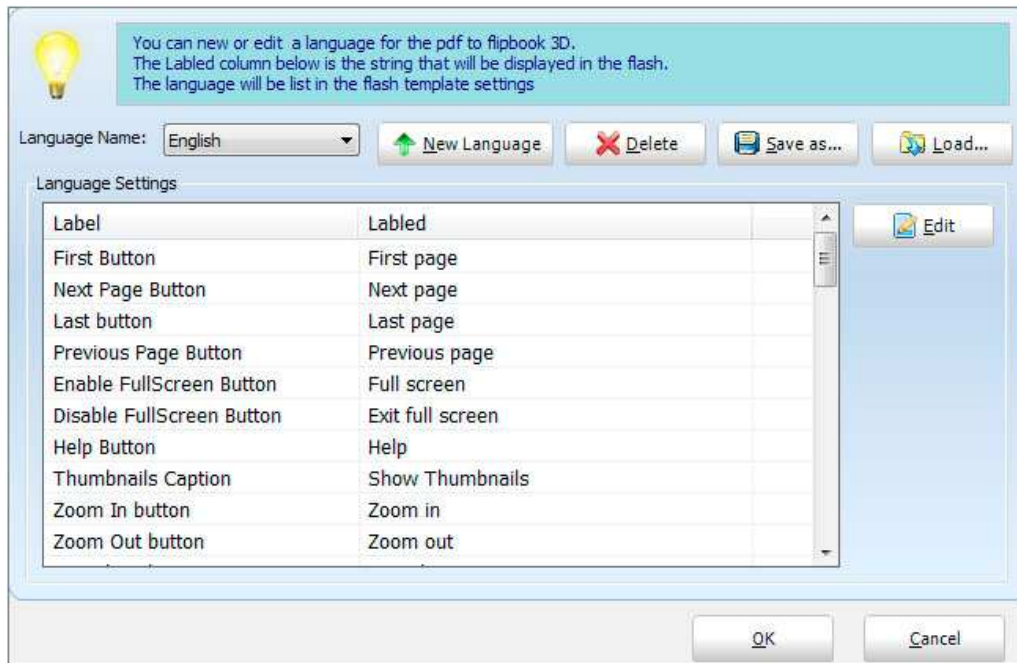
Click "About" button  the below window will pop up instantly:





7. Language Part

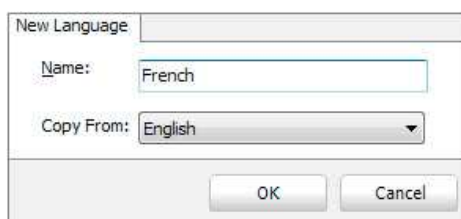
If you want to use another display language for your 3D flipbook, you can click "Flash Language" to enter into the Language Settings interface as below shows:



Panel Description:

As the tips explaining, the "Labeled" column lists the buttons and instructions on Flash books in defined language, and the program provides you two different languages for you to use: English and Chinese. You can also add other language for your own uses:

1. Click the button  and define name for the new language:



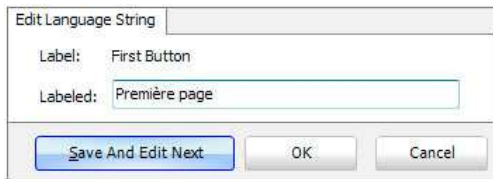
Click "OK" to save the new language in the list;

2. Choose the first label and click "Edit" button , define new language text in "Labeled" box, then click "Save And Edit Next" (Alt+S):



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3. At last, you can get all Labels translated into your new language.

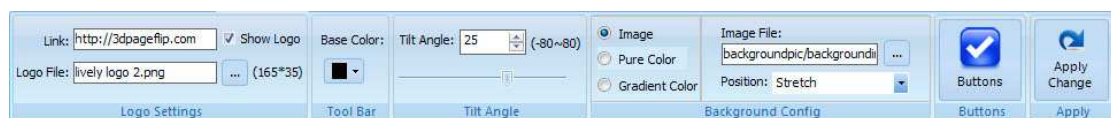
You can delete unwanted language: 

Or save your edited new language file as XML or TXT file: 

Load language file saving before for current using: 

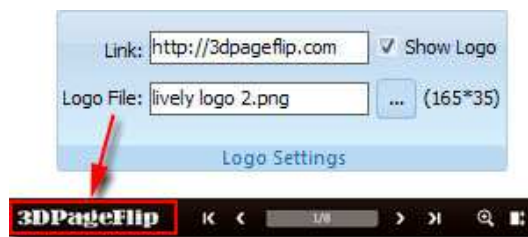
At last, click  icon to apply the settings.

III. Page Layout Panel



1. Logo Settings

Check "Show Logo" option to display your logo on the left side of the tool bar (165*35 is the recommended size of your logo image), you can also add link on the logo to let readers to click on the logo and go to your website directly:





2. Basic Color

You can define the "Base Color" for the tool bar and other windows.

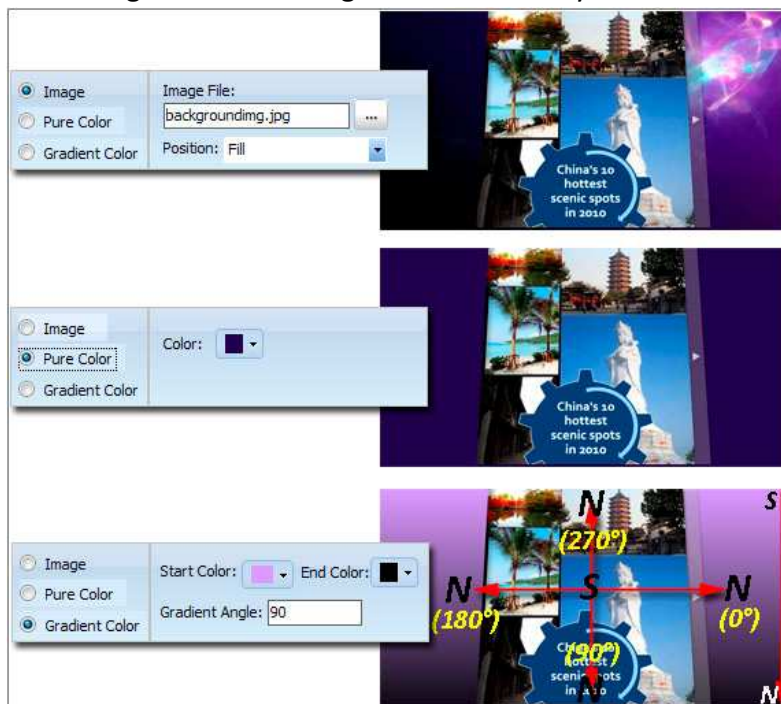
3. Tilt Angle Part

You can define default tilt angle for your created digital book, the value you can set to is number between 0 and 90. The readers can change tilt angle manually too by

clicking the "Tilt Angle" icon  or just wheel the mouse directly.

4. Background Config Part

If you don't want to use the background in pre-set templates, you can design your own background with Image or Color directly:



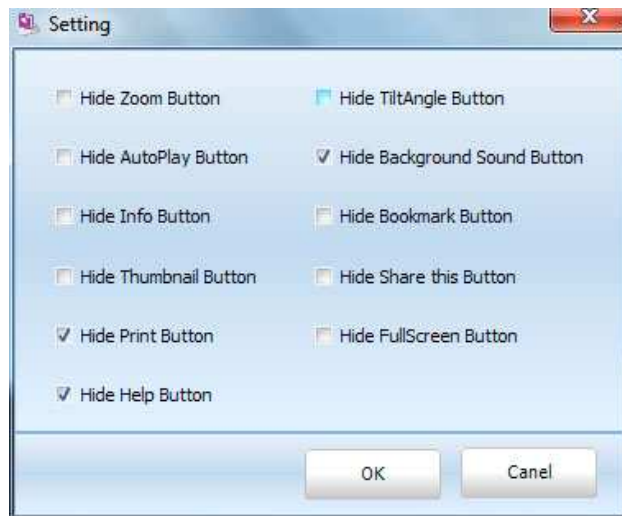
5. Buttons

Click "Buttons" icon to define show or hide icons on the toolbar, including Zoom Button, AutoPlay Button, Info Button, Thumbnail Button, Print Button, Help Button, Tilt Angle Button, Background Sound Button, Bookmark Button, ShareThis Button and Full Screen Button.



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At last, click **Apply Change** icon to apply the settings.

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Support

You can easily search or browse our frequently asked questions, learn tutorials about products, and get your registration code back. If you don't get a satisfied solution via above ways, please don't hesitate to contact support team for help.

1. Frequently Asked Questions

You can find answers to questions about technique issues here:

<http://FlashFlipBook3D.com/faq.html>

2. Learn tutorial about 3D PageFlip Standard

We publish a video tutorial which shows you the easy procedure of dealing with 3D PageFlip Standard, you can view this video to quickly handle the stunning tool:

<http://FlashFlipBook3D.com/pageflip-3d/3d-pageflip.swf>

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